

PAUL HASLINGER

Composer

Paul Haslinger is a conundrum. A Schrodinger challenge – there but also elsewhere. *“One day I want to do something from a classical point of view and another day I want to do something strange from a completely different angle. I never want to be limited to one method or principal.”*

There’s no easy explanation for what Paul Haslinger does. Like William Burroughs, in a way, he’s the perfect prisoner. Lock him up in a studio and anything can happen... *“I studied music as a classical composer, but I felt I could offer more on the studio side, making sound part of the writing process and the conceptual side of making music.”*

Paul grew up in a musical family in Linz, Austria. He abandoned piano lessons early and learned the secrets of composition while scrutinising the alchemy of songwriting before studying music at the Academy in Vienna where he picked up work as a session player. *“Piano is the instrument I started with and keep coming back to – it has a biographical presence – but it’s not just the piano, it’s everything around it. The sound that complements it.”*

In 1985, aged just 22, he took the call to join Kosmische Musik legends **Tangerine Dream** at a time when studios were entering a new technological age. *“Computers were previously thought of as calculators, suddenly they were being weaponized as creative tools.”* What started with a bunch of kids on Atari’s, adapting personal computers into customizable musical environments, became the core of Paul's creative approach.

After working with Tangerine Dream’s on the highly regarded soundtracks for *Miracle Mile*, *Near Dark*, *Shy People* and *Legend*, he left the band following the 1991 **Grammy nomination** for their soundtrack to *Canyon Dreams*.

Since leaving the band to pursue solo work and relocating to LA, Haslinger has worked on films such as *Cheaters*, *Crazy/Beautiful* and *Blue Crush* with director John Stockwell, *Underworld: Rise of the Lycans*, *Underworld: Awakening*, *The Three Musketeers* and *Resident Evil: The Final Chapter*. In TV, his work includes all four series of AMC series ***Halt and Catch Fire*** and ***Fear the Walking Dead*** as well as Showtime’s Golden Globe nominated series ***Sleeper Cell*** which resulted in Haslinger’s first Primetime Emmy nominated for Outstanding Music Composition for a Miniseries, Movie, or a Special.

Paul’s gaming work includes titles such as Ubisoft’s ***Far Cry Instincts***, ***Rainbow Six: Vegas***, ***Wolverine***, ***Need for Speed*** and his collaborations with Ben Frost on the score for the latest instalment in the *Rainbow Six* series entitled ***Siege***.

Amid the soundtrack awakenings Paul started working on his own solo material where his classical upbringing and love of experimentation met head-on. For Haslinger, the uncategorizable enigma, the road to musical nirvana is littered with tangents. It's an attitude that sits at the heart of his compositional style and sets him apart. *"It's always an adventure. When you start something, anything, I prefer the exploratory approach. I always want to leave room for that open, I never want to be limited to one method or principal that I've chosen."*

The perfect example of this is 2020's AI label debut 'Exit: Ghost'. Inspired in part by John Fowles' *The Magus*, it's in some ways an autobiographical adventure that explains the Haslinger DNA. *"The Magus was a counter-culture staple and it's set in Greece on an island; there were a lot of weird coincidences there for me. In The Magus they refer to the waiting room which turns out to be a metaphor for a life unlived. That was the original title for the album but it just seemed too literal, but in a way that identifies the whole meaning of music and life."* The underlying theme of *The Magus* is a search for "what is real and what is not" and that one liner underpins much of Haslinger's canon.

Haslinger's appetite to experiment and desire to continue his musical journey knows no bounds. He's about to work again with Peter Bauman as Neuland, a Tangerine Dream-inspired more electronic union, he's set for further AI collaborations and experiments while the soundtrack work keeps on coming with ***Interrogation*** (CBS) and ***Monster Hunter*** (Sony) imminent.

PAUL HASLINGER – SELECTED CREDITS

FEATURE FILMS

The Dirt (Netflix, 2019)

Director: Jeff Tremaine

Producer: Allen Kovac, Erik Olsen, Julie Yorn

The Perfection (Netflix, 2018)

Director: Richard Shepard

Producer: Bill Block, Stacey Reiss, Richard Shepard

Ride (Unified Pictures)

Director: Jeremy Ungar

Producers: Sefton Fincham, Tyler Jackson, Keith Kjarval

Resident Evil: The Final Chapter

(Constantin Film, 2016)

Director: Paul W.S. Anderson

Producers: Paul W.S. Anderson, Jeremy Bolt, Samuel Hadida, Genevieve Hofmeyr, Robert Kulzer

No Good Deed (Screen Gems, 2014)

Director: Sam Miller

Producers: Lee Clay, Will Packer

In the Blood (Anchor Bay Films, 2014)

Director: John Stockwell

Producers: Marina Grasic, Raymond Mansfield, Shaun Redick, Cash Warren

Heatstroke (Bold Films, 2013)

Director: Evelyn Purcell

Producers: David Lancaster, Michel Litvak

Mysteries of the Unseen World (Day's

End Pictures, 2013)

Director: Louie Schwartzberg

Producers: Jini Durr, Lisa Truitt

Gimme Shelter (Day Twenty-Eight Films, 2013)

Director: Ron Krauss

Producers: Ron Krauss, Jeff Rice

Underworld Awakening (Screen Gems, 2012)

Directors: Måns Mårilind, Björn Stein

Producers: Gary Lucchesi, Tom Rosenberg, Len Wiseman, Richard S. Wright

The Three Musketeers (Summit Entertainment, 2011)

Director: Paul W.S. Anderson

Producers: Paul W.S. Anderson, Jeremy Bolt, Robert Kulzer

Death Race 2 (Moonlighting Films, 2010)

Director: Roel Reiné

Producers: Paul W.S. Anderson, Jeremy Bolt, Mike Elliott

Takers (Screen Gems, 2010)

Director: John Luessenhop

Producers: Jason Geter, Will Packer, T.I.

Underworld: Rise of the Lycans (Screen Gems, 2009)

Director: Patrick Tatopoulos

Producers: Gary Lucchesi, Tom Rosenberg, Len Wiseman, Richard S. Wright

TELEVISION

Wisdom of the Crowd (CBS, 2018)

Directors: Adam Davidson, various.

Producers: Jeremy Piven, Jim O'Grady

Fear the Walking Dead (AMC, 2015-2017)

Directors: Michael E. Satrazemis, Stefan Schwartz, Colman Domingo, John Polson

Producer: Kenneth Requa, Frank Hildebrand, Ryan Scott

Halt and Catch Fire (AMC, 2014-2017)

Directors: Juan José Campanella, Karyn Kusama, Daisy von Scherler Mayer

Producers: Jeff Freilich, Alison Tatlock, Julia Cho, Mark Lafferty

TELEVISION (continued)

The Messengers (Thunder Road Pictures, 2015)

Directors: Duane Clark, James L. Conway

Producers: Joe Incaprera, Matt Pitts,
Stewart Lyons

Sleeper Cell (Showtime Networks, 2005-2006)

Directors: Nick Gomez, Charles S. Dutton,
Vondie Curtis-Hall

Producers: Ann Kindberg, Janet Tamaro

Cheaters (Nitelite Entertainment, 2000)

Director: John Stockwell

Producers: Kevin Reidy, Gloria Jean Sykes

GAMING

Rainbow Six: Seige (Ubisoft, 2015)

Producer: Laura Pepper

Need for Speed: World (EA, 2010)

Director: Clay Jensen

Producers: Adam Clark, Andrew Collins,
Marc De Vellis

X-Men Origins (Activision Blizzard, 2009)

Director: Margaret Tang

Producer: Jeff Poffenbarger

Need for Speed: Undercover (EA, 2008)

Directors: Joseph A. Hodges, Kody

Sabourin

Producers: Rick Kane, Eric Mofford, Luke
Wasserman

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